## UNDERGRADUATE DEGREE COURSES IN

# COMPUTER SCIENCE & & ENGINEERING

(Engineering & Technology)

[Proposed Syllabus – 2021onwards]

Department of Computer Science & Engineering Dibrugarh University Institute of Engineering and Technology, Dibrugarh University Dibrugarh, Assam-786004 India

## All India Council for Technical Education Model curriculum for Undergraduate Degree Courses in Engineering & Technology

## COMPUTER SCIENCE AND ENGINEERING

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## All India Council for Technical Education Model curriculum for Undergraduate Degree Courses in Engineering & Technology

## **COMPUTER SCIENCE AND ENGINEERING**

Chapter -1 General, Course structure & Theme & Semester-wise credit distribution

#### A. Definition of Credit:

1 Hr. Lecture (L) per week	1 credit
1 Hr. Tutorial (T) per week	1 credit
1 Hr. Practical (P) per week	0.5credit
2 Hours Practical(Lab)/week	1 credit

**B.** Range of credits-A student will be eligible to get Graduate degree in Engineering, if he/she completes 162 credits. A student will be eligible to get Under Graduate degree with Honours, if he/she completes an additional 20 credits. These could be acquired through MOOCs.

#### C. Structure of Undergraduate Engineering program:

S.	Catagory	Credit Breakup
No.	Category	for CSE students
1	Humanities and Social Sciences including Management courses	12
2	Basic Science courses	22
3	Engineering Science courses including workshop, drawing, basics of electrical/mechanical/computer etc.	24
4	Professional core courses	56
5	Professional Elective courses relevant to chosen specialization/branch	15
6	Open subjects – Electives from other technical and /or emerging subjects	12
7	Project work, seminar and internship in industry or elsewhere	21
8	Mandatory Courses [Environmental Sciences, Induction Program, Indian Constitution]	(non-credit)
	Total	162

\*Minor variation is allowed as per need of the respective disciplines.

	Lecture	Tutorial	Laboratory/Practical	Total credits
Chemistry-I	3	1	3	5.5
Physics	3	1	3	5.5
Maths-1	3	1	0	4
Maths-2	3	1	0	4
Programming for Problem solving	3	0	4	5
English	2	0	2	3
Engineering Graphics & Design	1	0	4	3
Workshop/ Practical	1	0	4	3
Basic Electrical Engg.	3	1	2	5
*Maths-3	3	1	0	4

## D. Credit distribution in the First year of Undergraduate Engineering program:

\*These courses may be offered preferably in the later semesters

## E. Course code and definition:

Course code	Definitions
BSC	Basic Science Courses
ESC	Engineering Science Courses
HSMC	Humanities and Social Sciences including Management courses
CSE	Professional core courses
CSE-ELV	Professional Elective courses
CSE-O-ELV	Open Elective courses
MC	Mandatory courses

Sl. No	Code No.	Course Title	Hours per week			Total Credits	Semester
			Lecture	Tutorial	Practical	Cicuits	
1	HSMC 101	English	2	0	2	3	1
2	HSMC 201	Managerial Economics	3	0	0	3	4
3	HSMC 302	Management and Accountancy	3	1	0	4	5
4	HSMC 222	Technical English for Engineers	0	0	4	2	4
Total Credits:				12			

#### HUMANITIES AND SOCIAL SCIENCES INCLUDING MANAGEMENT COURSES

#### BASIC SCIENCE COURSE [BSC]

Sl. No	Code No.	Course Title	Course Title Hours per week			Total	Semester
			Lecture	Tutorial	Practical	Credits	
1	BSC101	Physics (Semi-conductor Physics)	3	1	3	5.5	2
2	BSC 104	Mathematics-II (Probability and Statistics)	3	1	0	4	2
3	BSC 103	Mathematics-I (Calculus and LinearAlgebra)	3	1	0	4	1
4	BSC 102	Chemistry-I	3	1	3	5.5	2
5	BSC 301	Mathematics-III (Differential Calculus)	3	0	0	3	3
Total Cre	Total Credits:					22	

		ENGINEEKING	SCIENCI	E COURS	E [ESC]		
Sl. No	Code No.	ode No. Course Title Hours		ours per w	urs per week		Semester
			Lecture	Tutorial	Practical		
1	ESC 101	Basic Electrical Engineering	3	1	2	5	1
2	ESC 102	Engineering Graphics & Design	1	0	4	3	1
3	ESC 201	Programming for Problem Solving	3	0	4	5	2
4	ESC 202	Workshop/Manufacturing Practices	1	0	4	3	2
5	ESC 302	Digital Electronics	3	0	4	5	4
6	ESC 501	Signals and Systems	3	0	0	3	5
Total C	redits:		1		1	24	

## ENGINEERING SCIENCE COURSE [ESC]

## PROFESSIONAL CORE COURSES [PCC]

Sl. No Code No.		Course Title	Hours po	Hours per week			Semester
			Lecture	Tutorial	Practical		
1	CSE-301	Principles of Programming Language	3	0	0	3	3
2	CSE-302	Data Structure & Algorithms	3	0	4	5	3
3	CSE-313	Software tools	0	0	4	2	3
4	CSE-304	Computer Organization and Architecture	3	0	4	5	3
5	CSE-401	Discrete Mathematics	3	1	0	4	4
6	CSE-402	Operating Systems	3	0	4	5	4
7	CSE-403	Object OrientedProgramming	2	0	4	4	4
8	CSE-404	Database Management Systems	3	0	4	5	4
9	CSE-501	Design and Analysis of Algorithms	3	0	4	5	5
10	CSE-502	Computer Network-I	3	0	4	5	5
11	CSE- 503	Formal Language, Automats and Compiler	3	0	0	3	5
12	CSE- 601	Compiler Design	3	0	4	5	6
13	CSE - 602	Computer Networks-II	3	0	4	5	6
Total (	Credits:		1	1	1	56	

	PROFESSIONAL ELECTIVE [PEC]							
Sl. No	Code No.	<b>Course Title</b>	Н	ours per v	week	Total	Semester	
						Credits		
			Lecture	Tutorial	Practical			
1	CSE-ELV-501	Elective - I	3	0	0	3	5	
2	CSE-ELV-601	Elective - II	3	0	0	3	6	
3	CSE-ELV-602	Elective - III	3	0	0	3	7	
4	CSE-ELV-701	Elective - IV	3	0	0	3	7	
5	CSE-ELV-702	Elective - V	3	0	0	3	8	
Total C	Total Credits							

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## **OPEN ELECTIVE COURSES [OEC]**

Sl. No	Code No.	Course Title	Н	Hours per week			Semester
			Lecture	Tutorial	Practical		
1	CSE-O-ELV-601	Open Elective – I	3	0	0	3	6
2	CSE-O-ELV-701	Open-Elective-II	3	0	0	3	7
3	CSE-O-ELV-801	Open-Elective-III	3	0	0	3	8
4	CSE-O-ELV-802	Open-Elective-IV	3	0	0	3	8
Total C	Total Credits:					12	

#### 4 year Curriculum structure Undergraduate Degree in Engineering & Technology

#### Branch / course: Computer Science and Engineering Total credits (4 year course): 162

## I. Induction Program (Please refer Appendix-A for guidelines)

Induction program (mandatory)	3 weeks duration(Please refer Appendix-A for guidelines & also detailsavailable in the curriculum ofMandatory courses)			
Induction program for students to be offered right at the start of the first year.	<ul> <li>Physical activity</li> <li>Creative Arts</li> <li>Universal Human Values</li> <li>Literary</li> <li>Proficiency Modules</li> <li>Lectures by Eminent People</li> <li>Visits to local Areas</li> <li>Familiarization to Dept./Branch &amp;Innovations</li> </ul>			

## II Semester-wise structure of curriculum [L= Lecture, T = Tutorials, P = Practical's & C = Credits]

		Branch/Co	ourse: Computer Sci	ience Engi	ineering		
Sl. No.	Type of course	Course Code	Course Title	He	Hours per week		Credits
				Lecture	Tutorial	Practical	
1	Basic Science course	BSC 103	Mathematics-I	3	1	0	4
2	Engineering Science Course	ESC 102	Engg. Graphics & Design	0	0	4	2
3	Engineering Science Course	ESC 101	Basic Electrical Engineering	3	1	0	4
4	Engineering Science Course	ESC 111	Basic Electrical Engineering Laboratory	0	0	2	1
5	Engineering Science Course	ESC104	Workshop	1	0	4	3
6	Humanities & Social Sciences including Management courses	HSMC 101	English	2	0	0	2
7	Humanities & Social Sciences including Management courses	HSMC111	English	0	0	2	1
	1	1	Total credits		1	1	17

#### Semester I (First year] Curriculum Branch/Course: Computer Science Engineering

		Dranci	Course: Computer Scient	nce Engin	leering		
Sl. No.	Type of course	Code	Course Title	H	Hours per week		Credits
				Lecture	Tutorial	Practical	
1	Basic Science course	BSC 102	Chemistry-I	3	1	0	4
2	Basic Science course	BSC 112	Chemistry-I Laboratory	0	0	3	1.5
3	Basic Science course	BSC101	Physics-I	3	1	0	4
4	Basic Science course	BSC111	Physics-I Laboratory	0	0	3	1.5
3	Basic Science course	BSC 104	Mathematics-II (Probability and Statistics)	3	1	0	4
4	Engineering Science Course	ESC 103	Programming for Problem Solving	3	0	0	3
4	Engineering Science Course	ESC 113	Programming for Problem Solving Laboratory	0	0	4	2
5	Engineering Science Course	ESC 112	Computer Aided Drawing	0	0	2	1
1		1	Total credits	1	1		21

#### Semester II (First year] Curriculum Branch/Course: Computer Science Engineering

#### Semester III (Second year] Curriculum Branch/Course: Computer Science Engineering

			course. computer sere				
Sl.	Type of course	Code	Course Title	Н	Hours per week		Credits
No.							
				Lecture	Tutorial	Practical	
1	Professional	CSE 301	Principles of	3	0	0	3
	Core Courses		Programming				
			Language				
2	Professional	CSE-302	Data structure &	3	0	0	3
	Core Courses		Algorithms				
3	Professional	CSE-312	Data structure &	0	0	4	2
	Core Courses		Algorithms				
			Laboratory				
4	Engg. Science	ESC 301	Digital	3	0	0	3
	Course		Electronics				
5	Engg. Science	ESC 311	Digital Electronics	0	0	4	2
	Course		Laboratory				

			Total credits				26
11	Mandatory Course	MC 201	Indian Knowledge System	-	-	-	0
10	Project/seminar /Internship, etc.	CSE - 315	Internship - I	0	0	3	3
9	Professional Core Courses	CSE- 314	Computer Organization & Architecture Laboratory	0	0	4	2
8	Professional Core Courses	CSE- 304	Computer Organization & Architecture	3	0	0	3
7	Basic Science course	BSC 301	Mathematics-III (Differential Calculus)	3	0	0	3
6	Professional Core Courses	CSE-313	Software tools	0	0	4	2

Sl. No	Type of course	Code	Course Title	H	lours per	week	Credits
-				Lecture	Tutorial	Practical	
1	Professional Core Courses	CSE-401	Discrete Mathematics	3	1	0	4
2	Professional Core Courses	CSE-402	Operating Systems	3	0	0	3
3	Professional Core Courses	CSE-412	Operating Systems Laboratory	0	0	4	2
4	Professional Core Courses	CSE-403	Object Oriented Programming	2	0	0	2
5	Professional Core Courses	CSE-413	Object Oriented Programming Laboratory	0	0	4	2
6	Professional Core Courses	CSE-404	Database Management Systems	3	0	0	3
7	Professional Core Courses	CSE-414	Database Management Systems Laboratory	0	0	4	2
8	Humanities & Social Sciences including Management courses	HSMC 201	Managerial Economics	3	0	0	3
9	Humanities & Social Sciences including Management courses	HSMC 222	Technical English for Engineers	0	0	4	2
		- ·	Total credits				23

## Semester IV (Second year] Curriculum Branch/Course: Computer Science Engineering

<b>C1</b>	<b>m</b> 0		ourse: Computer Scier				a r
Sl. No.	Type of course	Code	Course Title	ł	lours per	week	Credits
				Lecture	Tutorial	Practical	
1	Engineering Science Course	ESC501	Signals & Systems	3	0	0	3
2	Professional Core Courses	CSE-501	Design & Analysis of Algorithms	3	0	0	3
3	Professional Core Courses	CSE-511	Design & Analysis of Algorithms Laboratory	0	0	4	2
4	Professional Core Courses	CSE-502	Computer Network-I	3	0	0	3
5	Professional Core Courses	CSE-512	Computer Network-I Laboratory	0	0	4	2
4	Professional Core Courses	CSE-503	Formal Language & AutomataTheory	3	0	0	3
5	Humanities &Social Sciences including Management courses	HSMC- 302	Management & Accountancy	3	1	0	4
6	Professional Elective courses	CSE-ELV- 501	Elective-I	3	0	0	3
7	Mandatory Courses	MC301	Constitution of India	-	-	-	0
8	Project/seminar/ Internship, etc.	CSE 513	Internship - II	0	0	4	4
<b>Fota</b>	l credits			1	1	1	27

## Semester V (Third year] Curriculum Branch/Course: Computer Science Engineering

01	The second se		Course: Computer Sc	U	0	1	0 1
S1.	Type of course	Code	Course Title	He	Hours per week		Credits
No							
•							
				Lecture	Tutorial	Practical	
1	Professional	CSE-	Compiler Design	3	0	0	3
	Core Courses	601					
2	Professional	CSE-	Compiler Design	0	0	4	2
	Core Courses	611	Laboratory				
3	Professional	CSE-	Computer	3	0	0	3
	Core Courses	602	Network-II				
4	Professional	CSE-	Computer	0	0	4	2
	Core Courses	612	Network-II				
			Laboratory				
5	Professional	CSE-	Elective-II	3	0	0	3
	Elective courses	ELV-					
		601					
6	Open	CSE-O-	Open Elective-I	3	0	0	3
	Elective	ELV-					
	courses	601					
			Total credits				16

### Semester VI (Third year] Curriculum Branch/Course: Computer Science Engineering

S1.	Type of course	Code	Course Title	Hours per week		week	Credits
No.							
				Lecture	Tutorial	Practical	
1	Professional Elective courses	CSE-ELV- 701	Elective-III	3	0	0	3
2	Professional Elective courses	CSE-ELV- 702	Elective-IV	3	0	0	3
3	Open Elective courses	CSE-O- ELV-701	Open Elective-II	3	0	0	3
4	Project/seminar/ Internship, etc.	CSE- 711	Internship-III	0	0	4	4
5	Project	CSE-712	Project-I	0	0	8	4
			Total credits				17

#### Semester VII (Fourth year] Curriculum Branch/Course: Computer Science Engineering

#### Semester VIII (Fourth year] Curriculum Branch/Course: Computer Science Engineering [Summer Industry Internship]

		Louin	mer muustry miern	smbl			
S1.	Type of course	Code	Course Title	Η	Hours per week		Credits
No.							
				Lecture	Tutorial	Practical	
1	Professional	CSE-	Elective-V	3	0	0	3
	Elective courses	ELV-801					
2	Open Elective	CSE-ELV-	Open Elective-III	3	0	0	3
	courses	O-802					
3	Open Elective	CSE-O-	Open Elective-IV	3	0	0	3
	courses	ELV-801					
4	Project	CSE-811	Project-II	0	0	8	4
5	Project/seminar/	CSE-812	Grand-VIVA	0	0	2	2
5	Internship, etc.	CDL 012			0	2	2
	1		Total credits			1	15

#### List of Electives:

#### 5<sup>th</sup> Semester:

CSE-ELV-501	Elective-I	3L:0T:0P	3 Credits
• Computer Grap	hics.		
Machine learnin	Ig		
Cloud Computing	ng		
6 <sup>th</sup> Semester:			
CSE-ELV-601	Elective-II	3L:0T: 0P	3 Credits
• Image Processir	ια		
<ul> <li>Embedded Syst</li> </ul>	0		
Natural languag			
• Data analytics	C		
Soft Computing	7		
CSE-O-ELV-601	<b>Open Elective-I</b>	3L:0T: 0P	3 Credits

- Graph Theory
- Information Theory and Coding
- Wireless Network

#### 7<sup>th</sup> Semester:

CSE-ELV-701&	Elective- III & IV	3L:0T: 0P	3 Credits
702			

- Practical Reinforcement learning
- Internet Of Thinks
- Neural Network and deep learning
- Peer to peer network
- Data Mining
- Real time cyber thread detection and mitigation.
- Advanced Čomputer Architecture
- Ad-Hoc And Sensor Network
- Computational Geometry
- Advanced Design and analysis of Algorithm

CSE-O-ELV-701	<b>Open Elective-II</b>	3L:0T: 0P	3 Credits
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- Programming in JAVA
- Biology for Engineers

## 8<sup>th</sup> Semester:

CSE-ELV-801	Elective-V	3L:0T: 0P	3 Credits
<ul> <li>Artificial Intell</li> <li>Parallel and Di</li> <li>Computational</li> <li>Real Time syst</li> <li>Web Technolo</li> <li>Theory of Com</li> <li>Distributed System</li> </ul>	stributed Algorithm Complexity em. gy putation		
CSE-O-ELV-801	<b>Open Elective-III</b>	3L:0T: 0P	3 Credits
<ul><li>Cryptography a</li><li>Mobile compute</li><li>Application of</li></ul>	C		

	CSE-O-ELV-802	<b>Open Elective-IV</b>	3L:0T: 0P	3 Credits
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- Software EngineeringCyber law and Ethics